

Linking Foundations to the NC Standard Course of Study: Math

Foundations: Mathematical Thinking and Expression (p 44)	NC Standard Course of Study: Kindergarten Math
Children begin to experiment with and use numbers and counting in their play. Children begin to make estimates based on experiences with objects (e.g., "Will this block fit in the same hole?") (Scientific Thinking and Invention, p. 46) Children begin to use a variety of strategies to solve problems.	COMPETENCY GOAL 1: The learner will recognize, model, and write whole numbers through 30. Objectives 1.01 Develop number sense for whole numbers through 30. Connect model, number word (orally), and number, using a variety of representations. Count objects in a set. Read and write numerals. Compare and order sets and numbers. Use ordinals (1st-10th). Estimate quantities fewer than or equal to 10. Recognize equivalence in sets and numbers 1-10. 1.02 Share equally (divide) between two people; explain. 1.03 Solve problems and share solutions to problems in small groups.
Children begin to understand size and volume and make comparisons (short/tall, big/small, full/empty, length, weight, height, same, more, less) Children begin to participate in activities that involve nonstandard measurement Children begin to describe or demonstrate a sequence of events; Children begin to understand the passage of time within their daily lives (daily routines and the order of events). Children begin to demonstrate an awareness of ideas and language related to time (e.g., day and night, yesterday, today, tomorrow) (Scientific Thinking and Invention, p. 46)	COMPETENCY GOAL 2: The learner will explore concepts of measurement. Objectives 2.01 Compare attributes of two objects using appropriate vocabulary (color, weight, height, width, length, texture). 2.02 Recognize concepts of calendar time using appropriate vocabulary (days of the week, months of the year, seasons).
Children begin to recognize and describe common shapes. Children begin to understand and use words that identify different positions in space (e.g., in, out, under, over).	COMPETENCY GOAL 3: The learner will explore concepts of geometry. Objectives 3.01 Identify, build, draw, and name triangles, rectangles, and circles; identify, build, and name spheres and cubes. 3.02 Compare geometric shapes (identify likenesses and differences). 3.03 Model and use directional and positional vocabulary. 3.04 Complete simple spatial visualization tasks and puzzles. COMPETENCY GOAL 4: The learner will collect, organize and display data. Objectives
Children begin to use a variety of strategies to solve problems Children begin to make and check predictions through observation and experimentation. Children begin to represent and demonstrate an understanding of discoveries (drawing, graphing, communicating) (Scientific Thinking and Invention, p. 46)	4.01 Collect and organize data as a group activity. 4.02 Display and describe data with concrete and pictorial graphs as a group activity.
	COMPETENCY GOAL 5: The learner will model simple patterns and sort objects. Objectives

Children begin to sort, classify, and order objects on the basis of one or two attributes (color, shape, size, small to large, short to tall)	5.01 Sort and classify objects by one attribute. 5.02 Create and extend patterns with actions, words, and objects.
Children recognize and duplicate simple patterns within their environment using manipulatives, art materials, body movements.	